



**Australian Government**

# **CUASOU505 Implement sound designs**

**Release: 1**

## CUASOU505 Implement sound designs

### Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package version 2.0.

### Application

This unit describes the skills and knowledge required to implement a design for any productions requiring sound.

It applies to individuals with a thorough understanding of a wide range of sound equipment and sound effects, along with the ability to supervise and work creatively and collaboratively with others, including sound mixers, sound editors and other studio technicians. The ability to solve problems that arise in the context of implementing sound designs is essential.

No licensing, legislative or certification requirements apply to this unit at the time of publication.

### Unit Sector

Media and entertainment production – audio/sound

### Elements and Performance Criteria

ELEMENT	PERFORMANCE CRITERIA
<i>Elements describe the essential outcomes.</i>	<i>Performance criteria describe the performance needed to demonstrate achievement of the element.</i>
1. Confirm sound design specifications	1.1 Consult relevant people to confirm sound design specifications meet production requirements 1.2 Identify and confirm people needed to meet production requirements 1.3 Confirm content, quality and duration of sound components 1.4 Research copyright requirements to confirm sound design will comply with legislation 1.5 Liaise with relevant people to consider and incorporate additional or changed production requirements and new ideas as required

<b>ELEMENT</b>	<b>PERFORMANCE CRITERIA</b>
2. Implement sound design	<p>2.1 Devise or obtain sound components to meet sound design specifications</p> <p>2.2 Record sound effects as required</p> <p>2.3 Manipulate sound components to achieve desired sonic finish and style</p> <p>2.4 Identify changes required, seek feedback from relevant people about work in progress, and modify as required</p> <p>2.5 Direct, advise and assist technical staff as required</p> <p>2.6 Save master copy of sound design recording in required format for playback media</p> <p>2.7 Make backup copies of sound design recording in line with production requirements and organisational procedures</p>
3. Finalise operations	<p>3.1 Prepare and update production documentation as required</p> <p>3.2 Label, log and store recorded masters, version copies and backups according to production requirements and organisational procedures</p> <p>3.3 Evaluate implementation of sound design specifications in consultation with relevant personnel</p> <p>3.4 Evaluate own performance, and note areas for improvement</p> <p>3.5 Provide feedback to team members on their performance as required</p> <p>3.6 Document evaluation outcomes according to organisational procedures</p>

## Foundation Skills

*This section describes language, literacy, numeracy and employment skills incorporated in the performance criteria that are required for competent performance.*

<b>Skill</b>	<b>Performance Criteria</b>	<b>Description</b>
Reading	1.4, 3.1, 3.3	<ul style="list-style-type: none"> <li>Interprets textual information from relevant sources to identify compliance with policy and procedures</li> </ul>
Writing	3.1-3.4, 3.6	<ul style="list-style-type: none"> <li>Legibly completes relevant reports and documentation using clear and technically specific language and diagrammatic information</li> </ul>

Oral Communication	1.1, 1.2, 1.5, 2.3-2.5, 3.3, 3.5	<ul style="list-style-type: none"> <li>• Uses industry appropriate language to consult with others throughout the design process, check understandings and elicit different viewpoints</li> </ul>
Numeracy	1.3	<ul style="list-style-type: none"> <li>• Calculates capacity of recording media/duration of audio events</li> </ul>
Navigate the world of work	1.4, 2.6, 2.7, 3.2, 3.3, 3.6	<ul style="list-style-type: none"> <li>• Identifies, confirms and applies copyright requirements relevant to role</li> <li>• Follows organisational procedures and protocols</li> </ul>
Interact with others	1.1, 1.2, 1.5, 2.4, 2.5, 3.3, 3.5	<ul style="list-style-type: none"> <li>• Collaborates and advises others to achieve joint production outcomes</li> <li>• Uses appropriate communication techniques to discuss requirements and provide feedback</li> </ul>
Get the work done	1.2-1.5, 2.2-2.4, 2.6, 2.7	<ul style="list-style-type: none"> <li>• Plans and priorities a range of tasks, including contingencies, to achieve goals efficiently</li> <li>• Uses initiative to develop new and innovative ideas through exploration and analysis</li> <li>• Evaluates products and performances to provide feedback and make improvements in the creative process</li> <li>• Understands the purposes, specific functions and key features of common digital systems and tools, and operates them effectively to complete routine tasks, adapting some functions to improve personal efficiency</li> </ul>

## Unit Mapping Information

Code and title current version	Code and title previous version	Comments	Equivalence status
CUASOU505 Implement sound designs	CUSSOU503A Implement sound designs	Updated to meet Standards for Training Packages.  Minor edits to performance criteria to clarify intent.	Equivalent unit

## **Links**

Companion Volume implementation guides are found in VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>